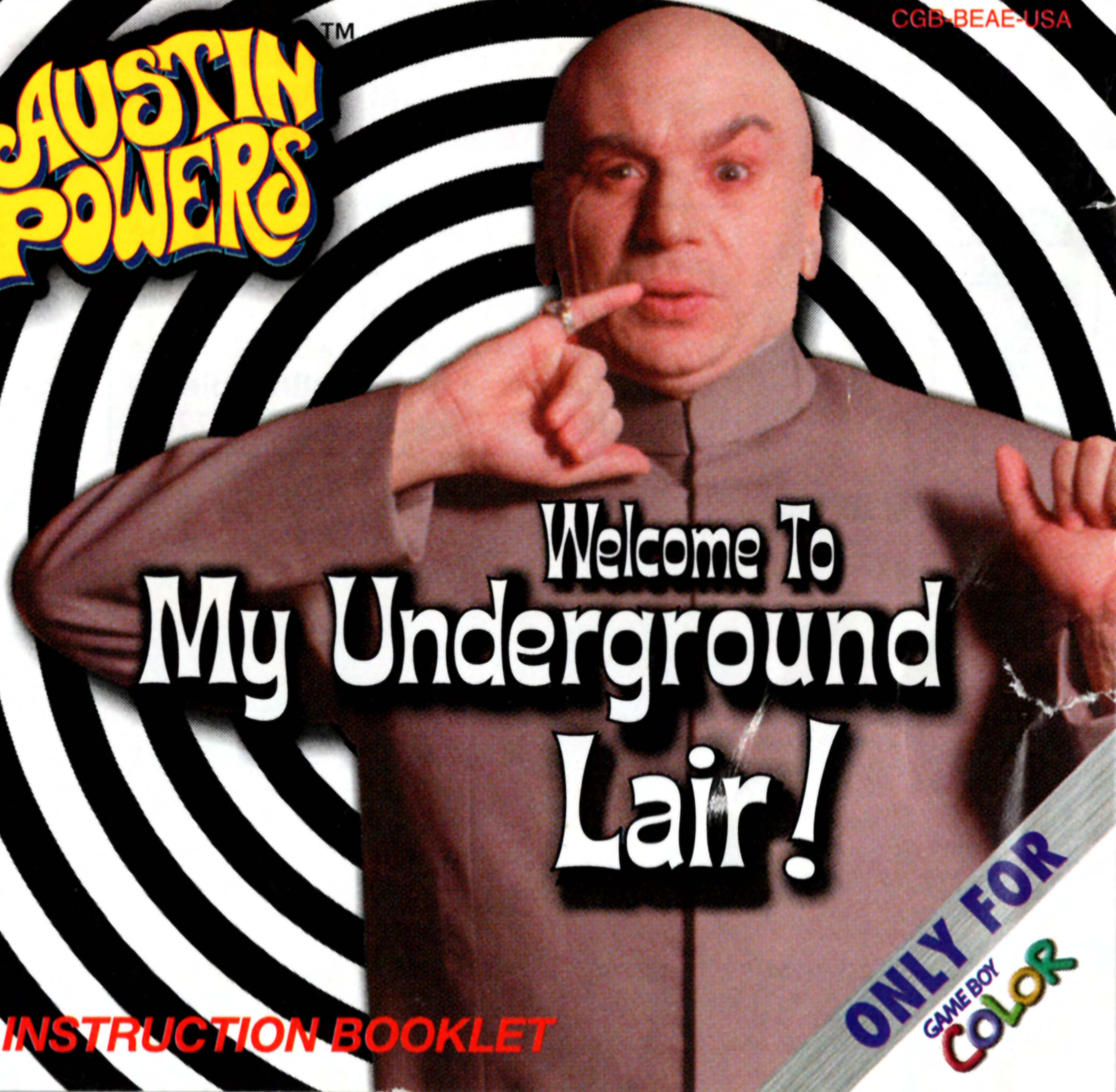


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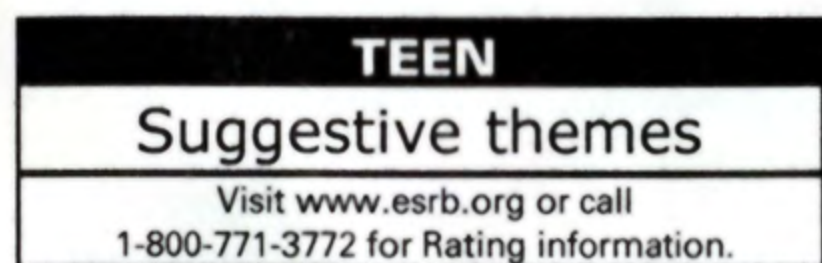


Welcome To
My Underground
Lair!

INSTRUCTION BOOKLET

ONLY FOR
GAME BOY
COLOR

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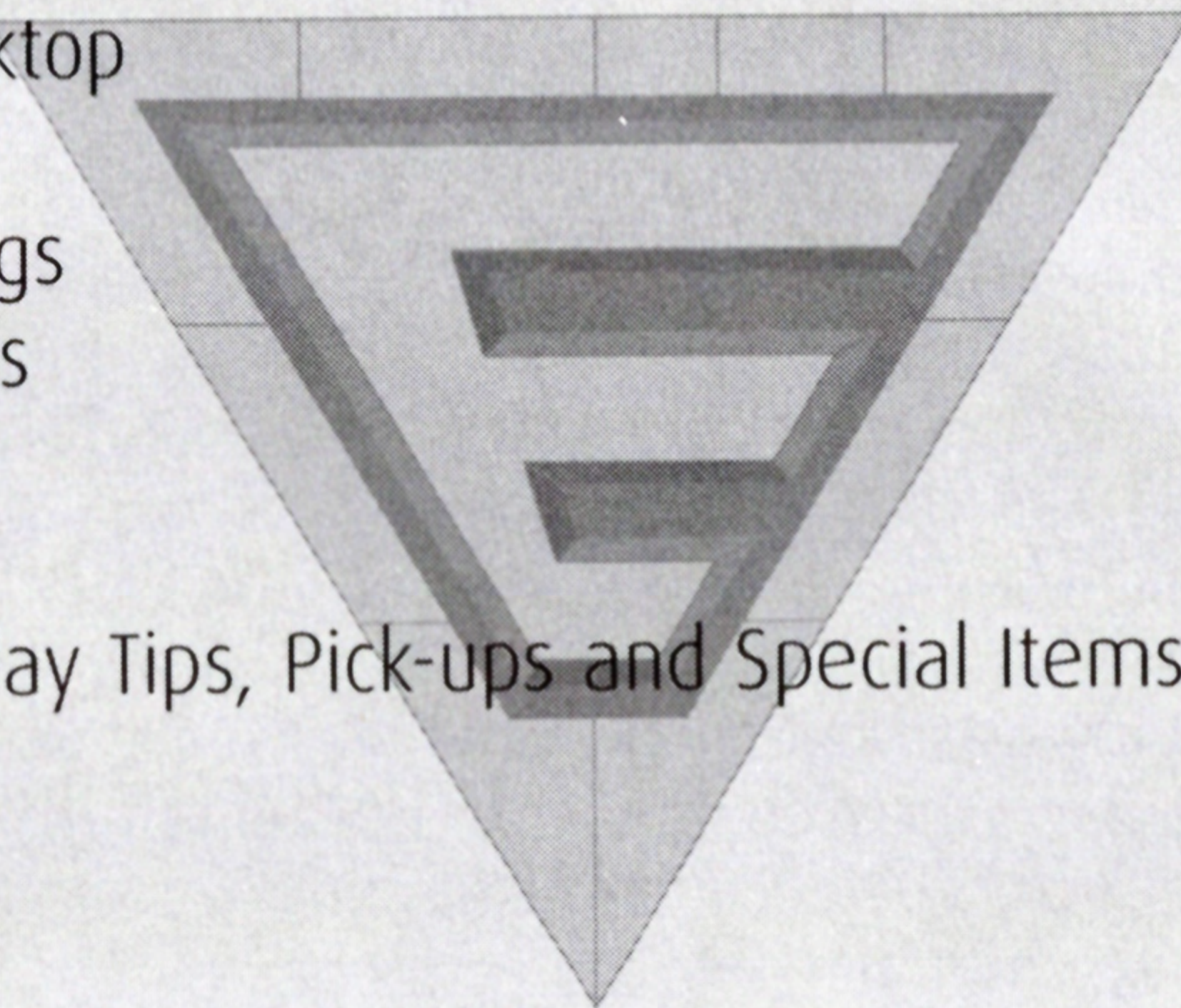
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Introduction

Welcome to My Underground Lair... No, scratch that... Can we start over?.... We can't?... Ok... Welcome to My Game Boy Color Game. When I was a boy there were no games like this. My fun would consist of luge lessons and meat helmets... And if I were a poor sport, I'd be placed in a burlap bag and beaten with reeds. Enough about my game, let's talk about me... I was educated by the Benedictines in a remote corner of the Alps. There really is nothing like a German education... Why are you waving at me? What? I have to talk about the game? I'm the boss. Need the Info!!! Come on, people... I knew I had to talk about the game; I was just testing all of you. And you passed. How lucky for you. My game is the ultimate training tool for future heads of evil organizations that want to take over the world, and it doubles as the the ultimate leisure tool for those who already head these evil organizations. Get to training, as you don't want to end up like my own son, Scott, who was never quite evil enough. He was only Semi-Evil... Quasi-Evil, and if you want to be the heir to my evil organization, you'll have to work hard, and prove yourself. Now if you'll excuse me, I have a world to destroy... Ta Ta!!!

Getting Started

Austin Powers: Welcome to my Underground Lair is a game for heads of evil organizations that want to take over the world, and the people who aspire to be those heads of aforementioned organizations. The game very neatly transforms your Game Boy Color into a fully functional PC, using the operating system Dr. Evil 2000, and EVIL-DOS. To initialize your Dr. Evil Unit, you will be required to answer several personal questions about yourself. Use the Nintendo Control Pad to move the cursor around, as you fill in some personal details, and make your selection. First of all, you will be asked for your name. When filling in text, such as your name, press up and down on the Control Pad to scroll through the letters in the alphabet, and right on the Control Pad to pick the next letter. When you've completed filling in your name, hit the B Button. Then you'll be asked for your sex, followed by a few other personal details. When answering multiple-choice questions, use the B Button to choose an option. Then you'll be asked a few more personal questions of a quite unnecessary nature, and eventually, after a painfully long time, you'll be able to begin. Just like the real thing. Just remember - keep using the B Button to make your choice, and then move on to the next screen. Your Game Boy Color will save all of your details, and use them to keep track of your progress. Everything you do is saved and measured to chart your growing evil abilities. To erase your record, you need to enter Gadgets and select FORMAT.

Once the game has all of your personal details, your Game Boy Color will be instantly transformed into a fully functioning (more or less) Personal Computer.

You are now looking at the desktop of a multi-million dollar research tool used for separating the pure evil from the quasi-evil, the men from the boys, and a lot of other things from things they should be separated from. And because the whole aim of the game is to turn you into the head of an evil organization with plans for world domination, the more you play it, the better score you get.

START Whenever you are actually using a function or playing a game in Welcome to My Underground Lair, you can pause or quit by pressing START on your Game Boy Color. If after pressing START you choose to minimize a function (select Mini-Me), you can re-open it using the Mini-Me Button on your Random Task Bar.

NOTE ON TRADING/LINKING:

Not only will you be able to trade gifts (the prizes that you earn: wallpapers, screen savers, sounds) and engage in link play with a friend when both of you are using an 'Austin Powers - Oh, Behave!' Game Pak, you'll also be able to link up and exchange e-mails with any two of the now 2 and soon to be 4 Austin Powers games. That's right, all you groovy guys and gals! Any Austin Powers game will connect with any other, so there's no need to worry about games not matching or incompatibility. It's all good.

The Desktop

Once you've completed the installation process and personalized your Nintendo Game Pak, you will be taken to the Desktop. You will always start off at the Desktop unless you shut down your Game Boy Color in an improper fashion, which may cause you to be liquidated. Check out the diabolical EVIL SYMBOL section to learn how to correctly shut down your Game Boy Color. Once you've arrived at the Desktop you will see an orderly line of icons and folders. These are their functions:



ATOMIC EVIL SYMBOL

This Evil Symbol with atomic energy around it (located just above the larger Evil Symbol) allows you to move the column of folders across the screen and to scroll up and down to access other folders that are off-screen. Move the cursor onto the Atomic Evil Symbol, then press and hold down the B Button. Notice the electrons spinning. Pressing left or right on the Control Pad (while still holding down the B Button, you idiot) allows you to relocate the icons left or right, and pressing up or down on the Control Pad accesses any off-screen folders that may be hiding in fear from you. The Atomic Evil Symbol also comes into play in Games, Evil Things, Programs, and Gadgets, and works the same way in each of those areas.

RANDOM TASK BAR



Across the bottom of the screen, you will see the Random Task Bar. The interactive buttons are the EVIL Button, the LAIR Button, and the MINI-ME Button (when you have something minimized). On the right you will see a sinister head shot of Dr. Evil, which will surely drive you to promote evil wherever you may go.



Evil Button - Move the cursor onto the EVIL Button and press the B Button. A screen with three options will magically appear:

Top Box From this area, you can uncover all the diabolical machinery in Austin Powers: Welcome to my Underground Lair. Move the cursor to the right of the rectangular box (like the coffin Austin Powers will soon find himself in) on top of the screen. Press the B Button and red arrowheads will appear, allowing you to press up or down on the Control Pad to scroll through all available features. When you've made your choice, press the B Button to make the red arrowheads disappear. March the cursor over to the white circle to the left of the box and press the B Button to fill it in. Move down quickly, hit the OK Button and take control.

Evil-Dos takes you out of 'DR. EVIL 2000' and into EVIL-DOS - there are various reasons for being in EVIL-DOS:

- 1) You are a complete square who likes programming.
- 2) You pressed the button by mistake - in this case, simply type in EXIT and hit the B Button. Press up or down to scroll through letters and symbols, and left and right to move the cursor. Pressing START will allow you to pause and minimize or quit out if things get too hairy
- 3) You want to enter a cheat code, if you have one.

Shut Down When you're ready to rest after a hard day of evildoing, this is where you go to shut down your Game Boy Color.

Skip DOS at Boot If the black and white DOS screens that appear when you first turn on Austin Powers annoy you, just liquidate them by changing the X mark to a check mark.



LAIR When you want to create a foul and nasty aura, this is the place to go. Click here to change the background, and make your lair as intimidating as you can.



MINI-ME This lets you see all of the programs and features you have open, but minimized. You can relaunch them from here. This means you can pause a game, Mini-Me it, and then return to it later. Unless you have some stuff Mini-Me'd this button won't appear.

FOLDERS

Double-clicking the B Button on any FOLDER will allow you to get to the unconscionable programs and horrible functions inside. If you wish to return to the Desktop from within a FOLDER simply click on the miniature EVIL SYMBOL in the upper right-hand corner of the screen.



EVIL THINGS - Evil has a sound and look all its own. MUHAHAHAHAHAHAHA!
It sounds like that.



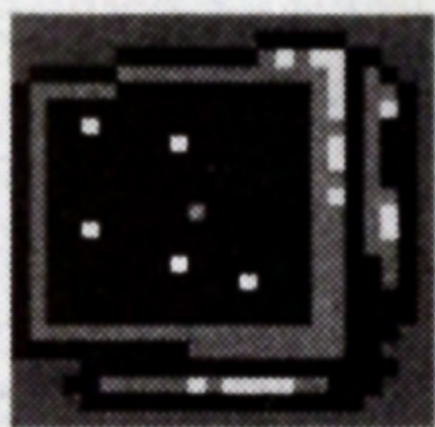
Sounds - Double-click on the Megaphone to change the in-game SFX, and to listen to your favorite Evil Sounds from Austin Powers.



Cursors - Double-click on the Big Arrowhead to change your in-game cursor. Your cursor may need to be more sinister.



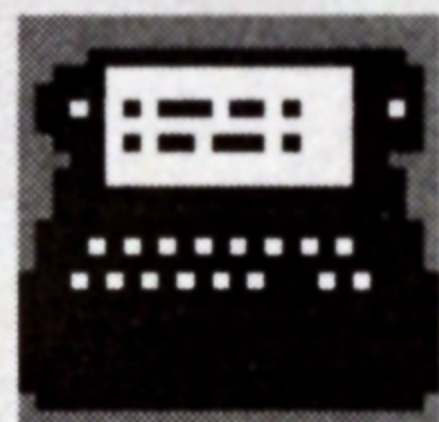
Color Scheme - Double-click on the Desktop icon with the small red arrowhead pointing down. This will allow you to change the color scheme on your Random Task Bar.



Screen Saver - Double-click on the Monitor icon to choose a new screen saver for when you grow tired of the old one, or when you just want to have a new one. Pressing the A Button while on the Desktop or in any of the Main Folders will activate the screen saver, or it will auto-activate after 30 seconds.



PROGRAMS - To rule the world with an iron fist, you must first master advanced evil technology!



Evil Launch Pad - Version 1.10. Double-click on the Typewriter Icon to create, delete, save, load or even send and receive messages to and from your friend and/or evil enemy (Using the Infrared Communication Port - see your Game Boy Color Instruction Booklet). If you're going solo you can type a mean and nasty memo and print it out with the Game Boy Printer.



Internet - Double-click on the Planet Earth (which Dr. Evil will soon control) Icon to browse Dr. Evil's favorite sites on the World Wide Web.



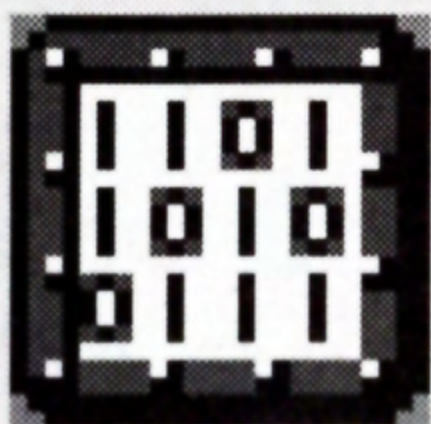
Frickulator - Double-click on the Frickulator to access Dr. Evil's nasty calculator. You can add, subtract, and, if you're feeling especially cruel, divide by zero.



Trading - Double-click on the Gift Icon to send or receive Gifts. You can put a barren background, screen saver, or blood-curdling sound inside, wrap it up, and send it to an equally cruel friend using the Infrared Communication Port. The sender should press Send just before the receiver presses Receive.



Sample Player - Double-click on the loudspeaker to play evil sound clips from the movie: Austin Powers, International Man of Mystery.



Statistics - This nifty feature keeps track of the number of each of the different games you've played, your high scores, which programs you've run, and how many e-mails you've sent.



Movie Clip - Breathtaking clips of the soon-to-be ruler of the world, Dr. Evil.



GADGETS - These will prove very useful in your quest for World Domination.



Evil-Dos - Double-click on EVIL-DOS to enter the fab world of programming. Pressing START will allow you to pause and minimize or quit out if things get too hairy. Press up or down to scroll through letters and symbols, and left and right to move the cursor. Typing in the following commands and pressing the B Button at C:\ will make the following things happen:

- CLS - Clear the screen
- CD - Identify Directory
- Typing in "A:", "B:", "C:", "D:", "E:", "G:" or "M:" will change the default drive
- DIR - Directory of current drive
- EXIT - Exit back to Austin Powers
- BEEP - Beep sound
- HELP - Display help
- ? - Display help
- MEM - Show free memory
- VOL - Display current disk volume information
- FRICKULATOR - Run calculator
- MY LAIR - Run Evil Launch Pad
- MOJOMAZE - Run Mojo Maze
- DOMINATE - Run Domination
- ROCKS - Run Rock, Paper, Scissors
- KINEVIL - Run Kin Evil



Analyzer - Double-clicking on the Analyzer will allow you to check your Game Boy Color for errors and viruses, and to fix any errors and stamp out any viruses that are found.



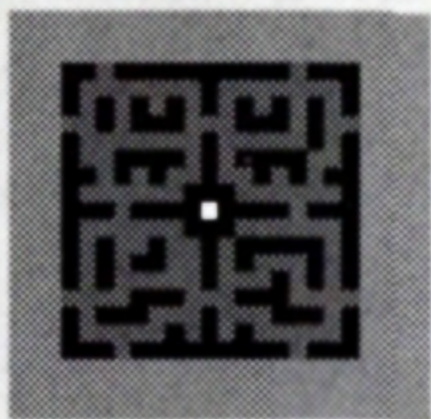
Format - Double-click on the Mushroom Cloud to clear out the old and start your mission anew. Here you can clear high scores, e-mails, documents, or all data.



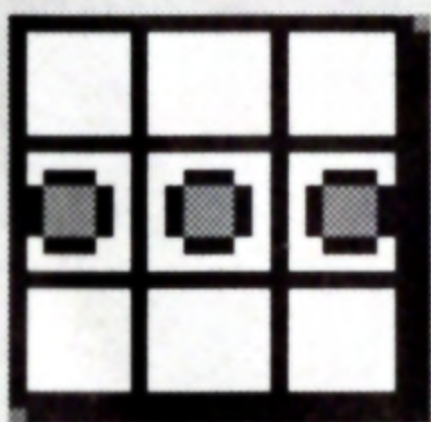
GAMES- Crush, kill and destroy your way to World Domination by playing these fun games



Rock, Paper, Scissors - When Austin Powers and Dr. Evil confront each other, they resort to the old-fashioned Rock, Paper, Scissors game to resolve the argument as to who is the "Top Dog." This game can be played against a bevy of Austin Powers characters, including Frau Farbissina, Paddy O'Brien, and Number 2. You can play best of 3, 5, 7 or 9 rounds in 1, 3, 5 or 7 sets. Play against a pal using the Game Link Cable.



Mojo Maze - This is a daunting game, with four mazes on each level instead of just one! You start off in the center and pick any one of the four mazes, each of which contains nasty enemies out to do you in. You have to clear each maze before you can advance to an adjacent one. When you've cleared all the mazes, return to the time machine in the center of the level.



Domination - It's mano a mano, Austin Powers vs. Dr. Evil in a battle for world... er, um... well, actually board domination. Place your chips craftily and surround and crush the shagadelic swinger. Use the Game Link Cable and select 2-player to dominate a friend.



Kin' Evil - Using the B Button to change directions, and the A Button to accelerate, maneuver Dr. Evil's motor-scooter through a firing line of obstacles. Your quest is to find the cat food and bring it to your beloved kitty, Mr. Bigglesworth. Use the Control Pad to keep your balance, which will be tough with the added weight of your cloned little buddy, Mini-Me.

GAMEPLAY TIPS, PICK-UPS AND SPECIAL ITEMS

Rock, Paper, Scissors - The mental pressure is on at it's hand-to-hand combat against any one of a squad of evil opponents. When it's you against the computer make your move carefully and quickly. The time squeeze gets tougher as the game difficulty goes from easy to hard. When playing a friend/enemy in link play the mind game intensifies. Know your link opponent's patterns and tendencies to gain victory and world domination.

Mojo Maze - Keep your cool in your battle against dizzying maze madness. Grab the Heart Extra Life Pickup in the monsters' lair but make sure the coast is clear before going in. A Spinning Coin in the middle of the maze can be grabbed for extra points, and the Lightning Bolt Pickup gives you jet speed. Your big weapon is the Glowing Rod; there are two in each maze. These will let you turn the tables on the monsters as the hunter becomes the hunted. Use the Glowing Rod in conjunction with the Lightning Rod to maximize your score.

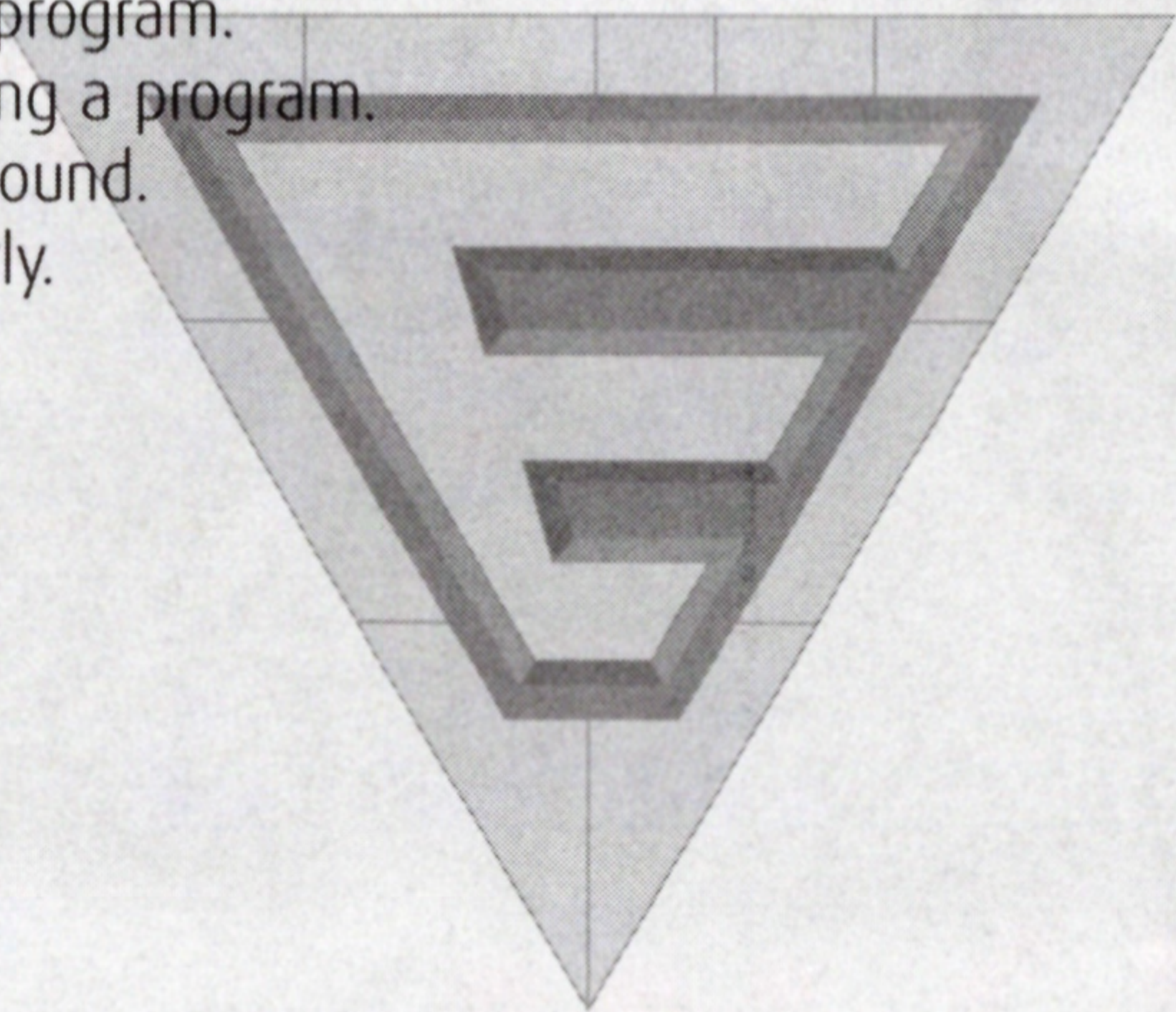
Domination - You'll find yourself painted into a corner if you don't make snagging the corners your highest priority. Learn to think two moves ahead if you want to dominate the world, or at least the board.

He's 'Kin' Evil - You and your pal Mini-Me have a motor-scooter and a lot of problems in your quest to conquer this multi-level game: Keeping your balance, finding fuel, and feeding your kitty. Pressing left and right on the Control Pad and wise use of the B Button to reverse direction are essential to preventing cat hunger. Coins get you points, Fuel Cans keep you motoring, and Black Chairs are save points within a level.

HELP

If you get lost, or can't see straight because you've become too evil, go to the Internet and scroll down to HELP on the Austin Powers Home Page. Here you will find information on:

- 1) Opening a game or program.
- 2) Closing or Mini-Me-ing a program.
- 3) Changing the background.
- 4) Closing down properly.
- 5) Neutralizing viruses.



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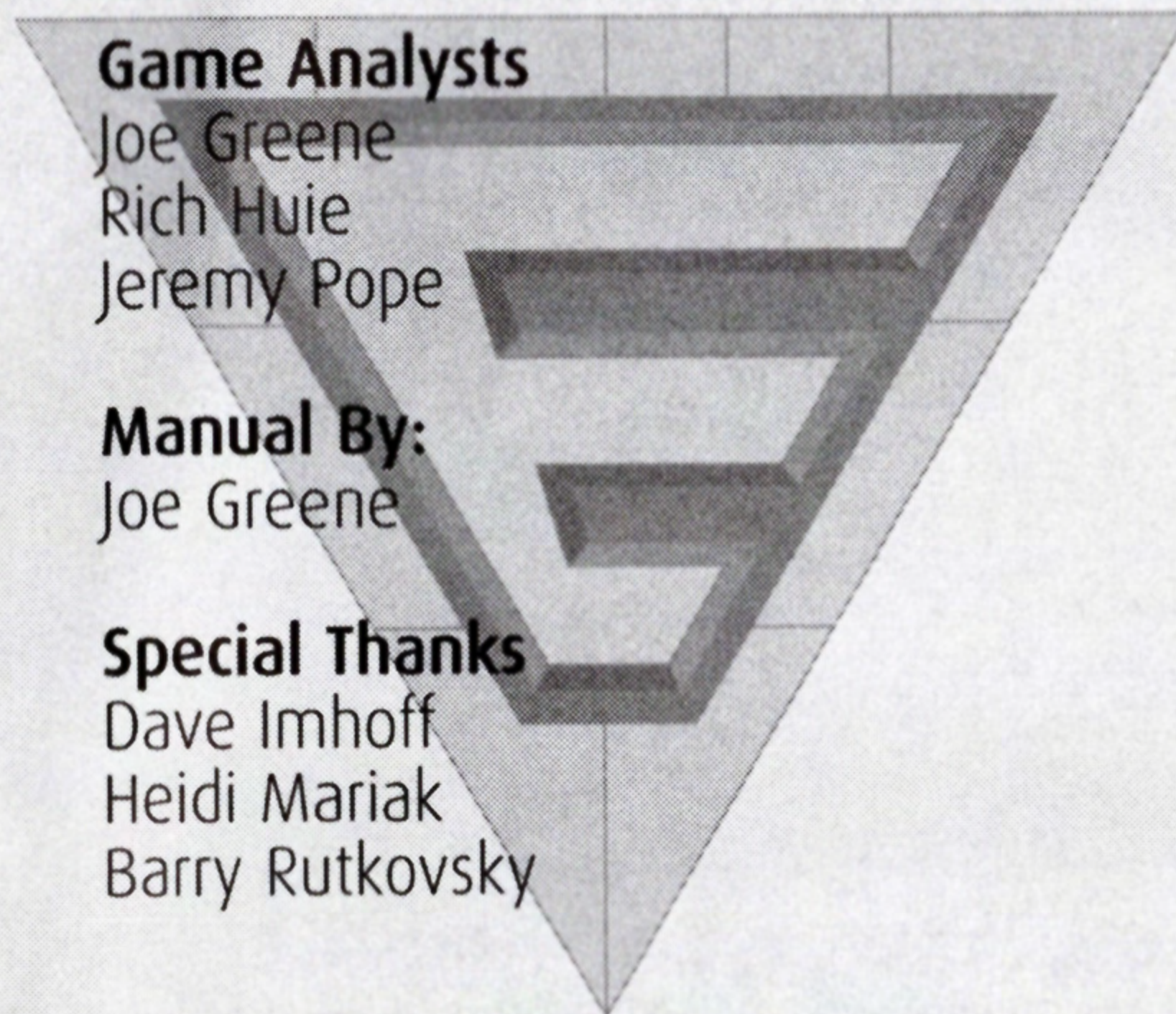
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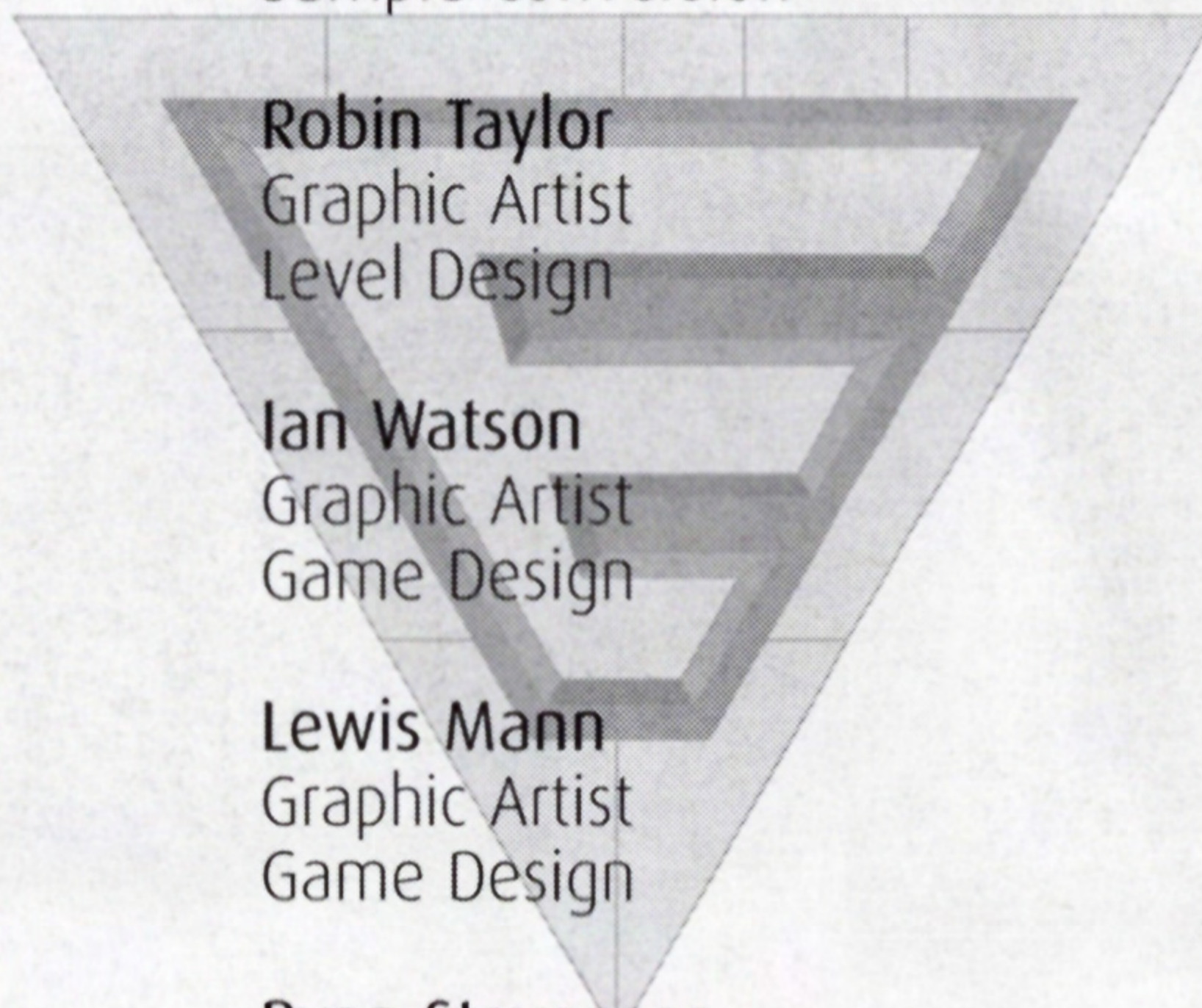
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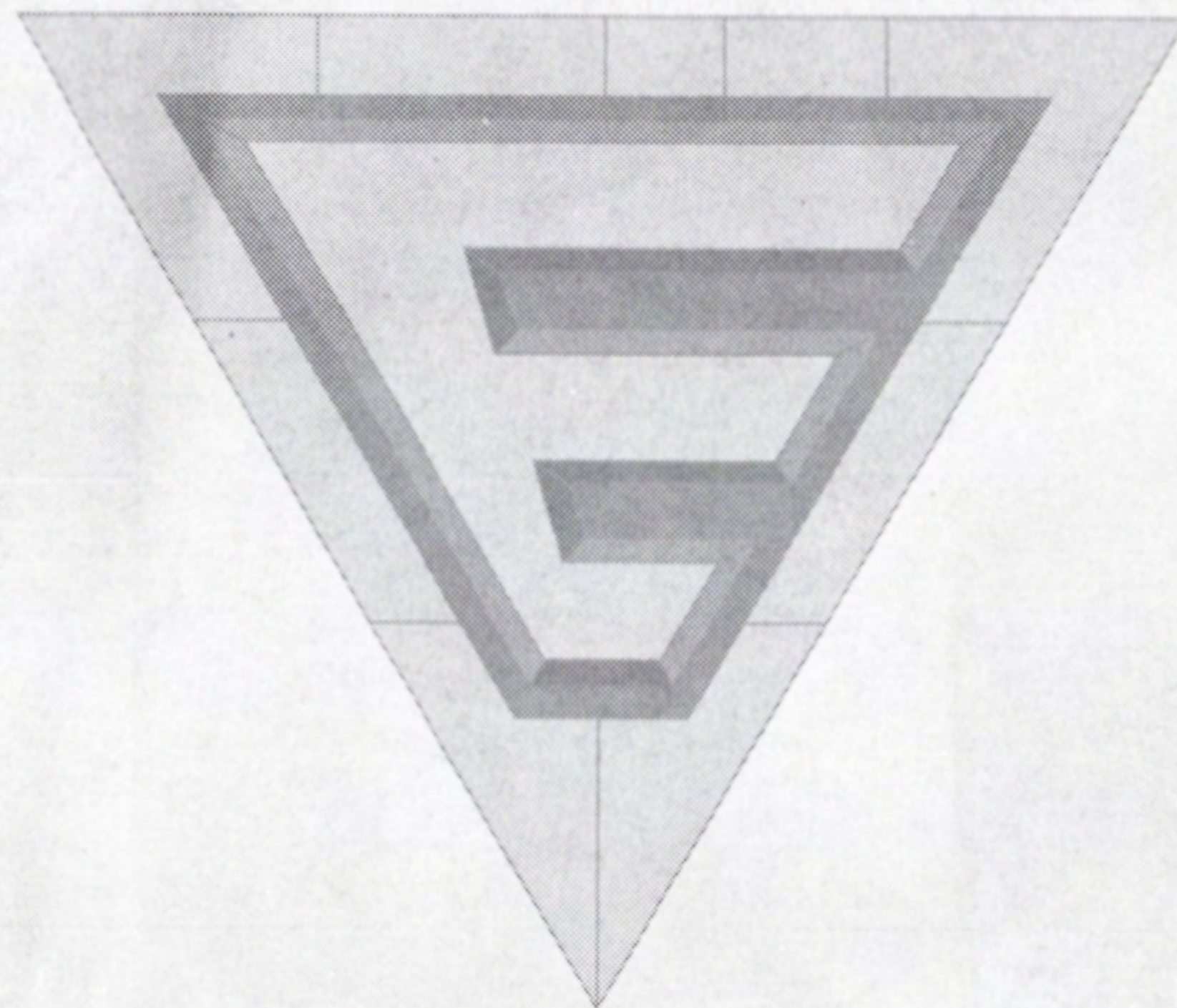
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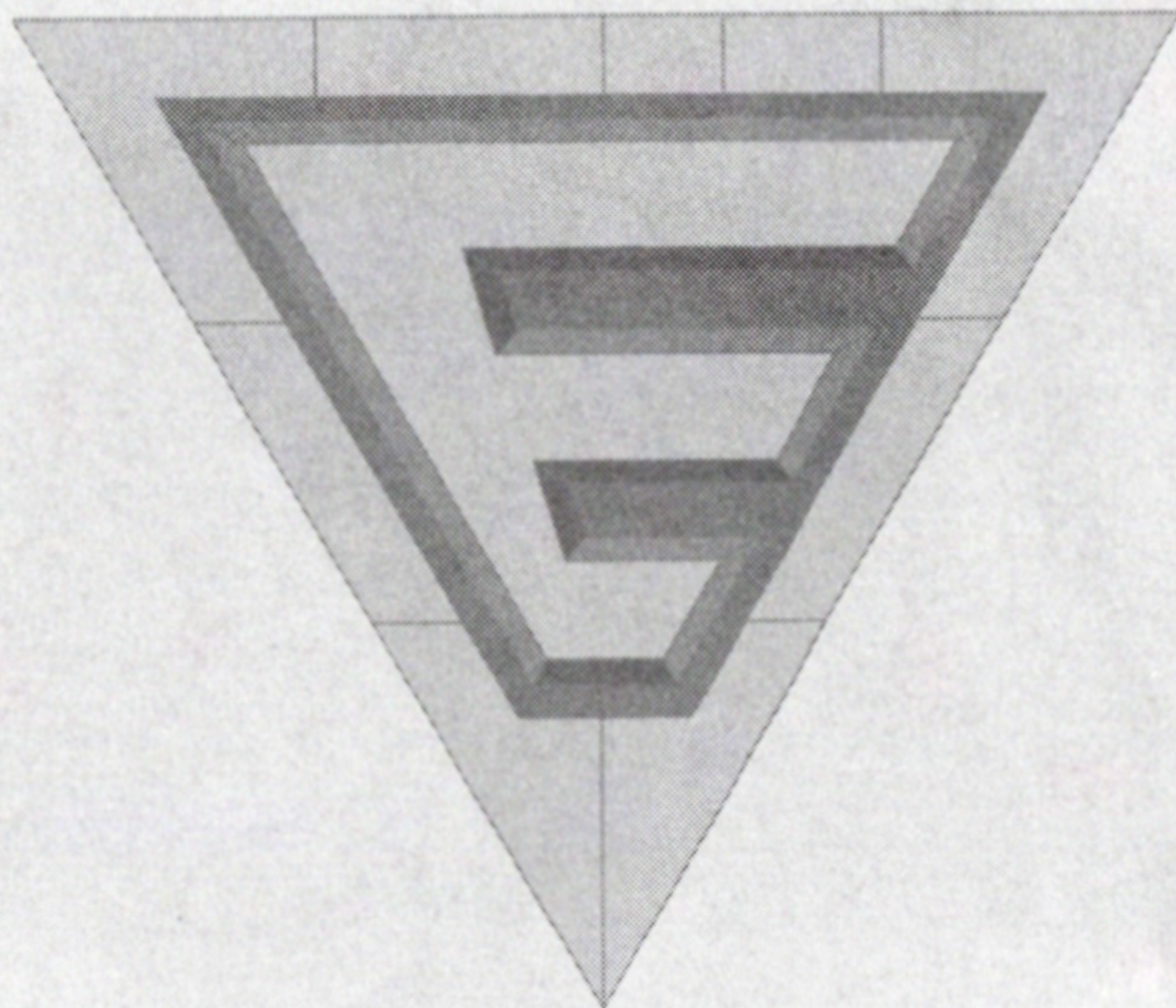
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Notes



Notes



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